

Semester:	Semester 1 (Winter 2015/16)					
Date/Time:	Monday 14 <sup>th</sup> December 2015, 2 PM – 4PM					
Programme:	Bachelor of Science (Honours) in Computing (Games Design and Development) Bachelor of Science (Honours) in Computing (Software Development) Bachelor of Science in Computing					
Stage:	Year 3					
Module:	ALGORITHMS					
	COMP 07002					

Time Allowed: 2 hours

Instructions: Attempt any four (4) questions

Additional Attachments: None

External Examiners: Derek O'Reilly Internal Examiners: Janice O'Connell, Eugene Kenny

# (25 Marks)

	A	В	С	D	Е	F	G	Н
А	0	0	2	3	4	0	0	0
В	0	0	3	0	0	6	2	0
С	2	3	0	5	0	4	0	1
D	3	0	5	0	0	0	0	0
Е	4	0	0	0	0	0	4	2
F	0	6	4	0	0	0	2	0
G	0	2	0	0	4	2	0	0
Н	0	0	1	0	2	0	0	0

# (a) Draw the graph represented by the following adjacency matrix.

- (b) Outline *Kruskal's* algorithm and show how it can be used to construct a (10 marks) minimum spanning tree using the graph from part (a) above.
- (c) Outline *Dijkstra's* algorithm and show how it can be used to calculate the (10 marks) shortest path from a given source vertex to all other reachable nodes in a graph using the graph from part (a) above and vertex *A* as the source vertex.

(5 marks)

(a) Outline the *Ford-Fulkerson* algorithm for computing the maximum flow in a (10 marks) flow network.

Does the algorithm always terminate? If so, after how many iterations?

(b) Consider the following *st-flow* network and feasible flow *f*.

(15 marks)



- (i) What is the value of the flow *f*?
- (ii) Perform one iteration of the *Ford-Fulkerson* algorithm, starting from the flow *f*. Give the sequence of vertices on the augmenting path.
- (iii) What is the value of the maximum flow?
- (iv)List the vertices on the *s* side of the minimum cut.
- (v) What is the capacity of the minimum cut?

(a) Suppose that you run the *Boyer-Moore* algorithm to search for the pattern (10 marks)

МҮҒАТНЕ

in the text

Y B R O T H E R T H A T F A T H E R W A S M Y F A T H E R T

Trace the running of the algorithm, highlighting the characters in the pattern that get compared with characters in the text.

- (b) Draw the NFA corresponding to the regular expression ((MOBY) | DI\*K). (10 marks) Clearly distinguish between your epsilon and match transitions.
- (c) If *M* is the length of the pattern string to be matched and *N* is the length of (5 marks) the text string, what is the running time for the Brute-force substring matching algorithm for typical inputs (in English texts say) and in the worst case. Justify your answer in each case.

(a) Outline the *Graham Scan* algorithm to compute the convex hull of a set of (15 marks) points in the plane.

Demonstrate the workings of the algorithm on the 9 points below, using F as the base point, and continuing counterclockwise starting at G.



- (i) List the points in the order that they are considered for insertion into the convex hull.
- (ii) Give the points that appear on the trial hull (after each of the 8 remaining points are considered) in the order that they appear.
- (b) The figures below illustrate the results of inserting points 1 through 10 into (10 marks) a 2d-tree.



- (i) List all of the the points in the 2d-tree that are examined (not necessarily just those inside the query rectangle) during the range search for the query rectangle specified above.
- (ii) Draw the result of inserting point 11, then point 12 in the two figures above.

- (a) A school is preparing a trip for 400 students. The company who is providing (15 marks) the transportation has 10 buses of 50 seats each and 8 buses of 40 seats, but only has 9 drivers available. The rental cost for a large bus is €800 and €600 for the small bus.
  - (i) Give a *linear programming* formulation of the problem above
  - (ii) Calculate how many buses of each type should be used for the trip for the least possible cost.
- (b) What does in mean for a problem to be *intractable*? What approaches can (10 *marks*) taken when faced with an intractable problem.